



西安电子科技大学
XIDIAN UNIVERSITY

程序设计竞赛实训基地
Programming Contest Training Base

2020-2021 “Orz Panda” Cup Programming Contest

Closing Ceremony

Programming Contest Training Base

XIDIAN UNIVERSITY

Nov. 27, 2020



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Part I

Editorial



- ▶ Teams passed/tried: 16/17 (32 tries)
- ▶ We want:

$$\max_{1 \leq i \leq j \leq n} \left(\sum_{i \leq k \leq j} w_k \right) \left(\min_{i \leq k \leq j} h_k \right)$$



- ▶ Teams passed/tried: 16/17 (32 tries)
- ▶ We want:

$$\max_{1 \leq i \leq j \leq n} \left(\sum_{i \leq k \leq j} w_k \right) \left(\min_{i \leq k \leq j} h_k \right)$$

- ▶ Brute force approach is $\mathcal{O}(n^2)$, which would cause TLE
- ▶ We can modify the above equation, to be

$$\max_{1 \leq i \leq k \leq j \leq n, h_k = \min_{i \leq p \leq j} h_p} h_k \left(\sum_{i \leq p \leq j} w_p \right)$$

- ▶ Note that $w_i > 0 \dots$



- ▶ If $i' \leq i$, and $j \leq j'$,

$$\sum_{i' \leq p \leq j'} w_p \geq \sum_{i \leq p \leq j} w_p$$

- ▶ So for some k , we should choose i as small as possible, and j as large as possible

$$i = \arg \min_{i \leq k, \min_{i \leq p \leq k} h_p = h_k}$$

$$j = \arg \min_{j \geq k, \min_{k \leq p \leq j} h_p = h_k}$$

- ▶ We can use monotonic stack to find (i, j) for all values of k , in $\mathcal{O}(n)$
- ▶ Then with a prefix sum we can calculate the answer for each instance of k , in $\mathcal{O}(1)$



- ▶ Teams passed/tried: 14/15 (44 tries)



- ▶ Teams passed/tried: 14/15 (44 tries)
- ▶ If the vertices of a polygon is A_1, \dots, A_n , its area is

$$\left| \sum_{i=0}^{n-1} \overrightarrow{OA_i} \times \overrightarrow{OA_{i+1}} \right|$$

Where $A_0 = A_n$



- ▶ Teams passed/tried: 14/15 (44 tries)
- ▶ If the vertices of a polygon is A_1, \dots, A_n , its area is

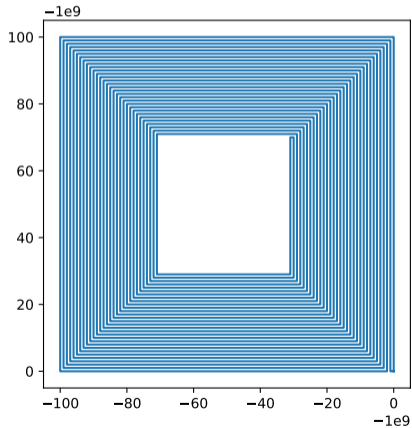
$$\left| \sum_{i=0}^{n-1} \overrightarrow{OA_i} \times \overrightarrow{OA_{i+1}} \right|$$

Where $A_0 = A_n$

- ▶ Pitfall 1: the precision of double is not enough (sample # 2)
- ▶ Pitfall 2: though the answer won't exceed 4×10^{18} , the intermediate values may be very large (sample #3 & #4)



The sum will soon exceed 2^{64} with inputs like this





- ▶ The precision of `long double` is not enough for intermediate values, so using it will results inaccurate answer
- ▶ The intermediate values won't fit in `long long`, using it will results **undefined behavior**, but it happens to give correct answer in the case
- ▶ One of the correct ways is to use `unsigned long long` for modulo 2^{64} arithmetics, then cast it to a `long long`
- ▶ Output: `"%lld.%s", x / 2, x & 1 ? ".50" : ".00"`



► Teams passed / tried: 10/13 (26 tries)



- ▶ Teams passed / tried: 10/13 (26 tries)
- ▶ There are at most 2 bits flipped
- ▶ The value of $d(0)$ should ensure the xor-sum of $d(i)$ for each i is 0
- ▶ If it's true, we know that 0 or 2 bits are flipped
- ▶ Then check if the data block is correct, output "good" or "broken"
- ▶ Now consider if the xor-sum of all bits is 1 ...



- ▶ The value of $d(2^k)$ ensures

$$\bigoplus_{(x \cap 2^k) \neq 0} d(x) = 0$$

- ▶ Assume that the position of flipped bit is x
- ▶ If it's true, we know that all bits with positions with its k -th binary bit as 1 are correct, so the position of the flipped bit must have its k -th binary bit as 0
- ▶ Likewise, if it's false, we know the position of the flipped bit must have its k -th binary bit as 1
- ▶ We now have all binary bits of x , output it!



► Teams passed / tried: 3/9 (28 tries)



- ▶ Teams passed / tried: 3/9 (28 tries)
- ▶ Use a `std::set` with a special comparator, to store the segments of unoccupied closestools and find the best one
- ▶ Use another `std::set` with a “normal” comparator, to store the positions of Orz Pandas in the toilet so we can find the segment(s) should be merged in type 2 operations



► Teams passed / tried: 3/5 (9 tries)



- ▶ Teams passed / tried: 3/5 (9 tries)
- ▶ The time of reassignments in the t -th operation, $g(t)$, is a *stochastic process*
- ▶ We “want” the *time average* of $g(t)$

$$\lim_{T \rightarrow \infty} \frac{f(T)}{T} = \lim_{T \rightarrow \infty} \frac{1}{T} \sum_{t=1}^m g(t)$$

- ▶ If a stochastic process is *ergodic*, the time average will converge *almost everywhere* to its *ensemble average* or *expectation*

$$P \left\{ \lim_{T \rightarrow \infty} \frac{f(T)}{T} = \lim_{T \rightarrow \infty} E(g(T)) \right\} = 1$$

- ▶ Or

$$\frac{f(T)}{T} \rightarrow E(g(T)) \quad (\text{a. e., } T \rightarrow \infty)$$



- ▶ *Th.* If a Markov process has a unique invariant distribution π , then it is an ergodic process
- ▶ *Th.* A Markov process has a unique invariant distribution *iff.* there is exactly one irreducible closed subset of non-null recurrent states
- ▶ In the problem:
 - ▶ Those states where some internal node has no preferred child are *transient*
Proof. Once an internal node gets an preferred child, it can not “orphan” it without getting a new one
 - ▶ Those states where each internal node has one preferred child are *non-null recurrent*, and those states belong to one irreducible closed subset
Proof. To get state B from state A , just query each preferred child in B , in reversed order of the *depth* of the child
- ▶ Now we can see the ergodicity, so we just need $E(g(\infty))$



$$E(g(\infty)) = \frac{1}{n} \sum_u \sum_{v \text{ is on the path from } u \text{ to the root}} E([v_{i+1} \text{ is not the preferred child of } fa(v)])$$

- ▶ $E([\text{some event}]) = P\{\text{some event}\}$
- ▶ $P\{v \text{ is not the preferred child of } fa(v)\} = 1 - \frac{s(v)}{s(fa(v)) - 1}$
- ▶ $fa(u)$ is the parent of u , and $s(u)$ is the size of the subtree with u as the root
- ▶ Now $E(g(\infty))$ can be calculated in $\mathcal{O}(n)$ with an interchange of the summations

$$E(g(\infty)) = \frac{1}{n} \sum_v \left(1 - \frac{s(v)}{s(fa(v))}\right) \sum_u [v \text{ is an ancestor of } u] = \frac{1}{n} \sum_v \left(1 - \frac{s(v)}{s(fa(v))}\right) s(v)$$



► Teams passed / tried: 2/9 (31 tries)



- ▶ Teams passed / tried: 2/9 (31 tries)
- ▶ Consider the problem bitwisely
- ▶ For the i -th bit, *exclusive or* is equivalent to *modulo-2 add*
- ▶ So we can consider k times of *prefix sum* insteadly

$$(1 + z^1 + z^2 + \dots)^k = (1 - z)^{-k}$$



$$\left(\frac{d}{dz}\right)^t (1-z)^{-k} = k^{\bar{t}}(1-z)^{-k-t}$$

$$(1-z)^{-k} = \sum_{t=0}^{\infty} \frac{k^{\bar{t}} z^t}{t!} = \sum_{t=0}^{\infty} \binom{k+t}{t} z^t$$



With the coefficients of $(1 - z)^{-k}$

$$b_t = \binom{k+t}{t}$$

We can calculate the answer of the i -th bit as a modulo-2 convolution

$$c_t = \left(\sum_{\tau=0}^t b_{\tau} a_{t-\tau} \right) \bmod 2$$

Use FFT to make the convolution $\mathcal{O}(n \log n)$, the time complexity overall would be $\mathcal{O}(n \log n \log \max a_i)$



b_t is a binomial coefficient which may be very large. But we only care $b_t \bmod 2$. It's either 0 (if b_t is even) or 1 (if b_t is odd). We can see

$$b_t = \frac{(k+t)!}{k!t!}$$

The number of the prime divisor 2 in the factorial $m!$ is

$$f(m) = \sum_{j=1}^{\infty} \left\lfloor \frac{m}{2^j} \right\rfloor$$

It's easy to see

$$\left\lfloor \frac{a}{2^j} \right\rfloor + \left\lfloor \frac{b}{2^j} \right\rfloor \leq \left\lfloor \frac{a+b}{2^j} \right\rfloor$$

And the left side equals to the right side *iff.* for all $j > 0$

$$(a \bmod 2^j) + (b \bmod 2^j) < 2^j$$



We can now see if there is some $j > 0$ with

$$(k \bmod 2^j) + (t \bmod 2^j) \geq 2^j$$

Then the numerator $(k + t)!$ has more two's in its prime decomposition than the denominator $k!t!$. It's easy to see this criteria holds *iff*.

$$(k \cap t) = 0$$

So

$$\binom{k+t}{t} \bmod 2 = 1$$

iff. $(k \cap t) = 0$

Alternatively you can skip the paper work and calculate $f(a)$, $f(b)$, $f(a + b)$ with brute force, in $\mathcal{O}(\log(a + b))$.



► Teams passed / tried: 1/1 (2 tries)



- ▶ Teams passed / tried: 1/1 (2 tries)
- ▶ Consider the node which is on the path and closet to the root
- ▶ Consider the path from $u_1 = v_0$ to $lca_1(u_1, u_2)$, $v_0, v_1, \dots, v_k, lca_1(u_1, u_2)$, there are

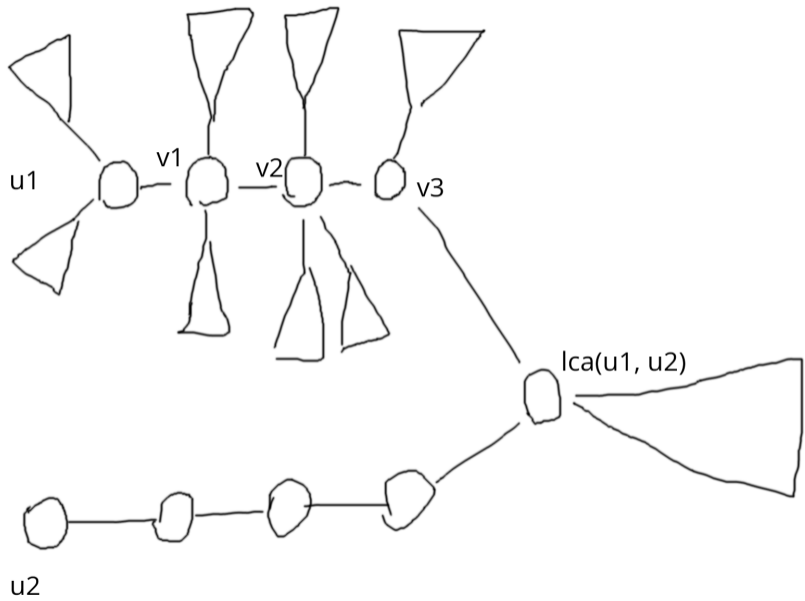
$$s(v_i) - s(v_{i-1})$$

nodes which can make $v_i (i > 0)$ closet to it on the path

- ▶ The contribution to the answer on the path is

$$\sum_i (s(v_i) - s(v_{i-1})) \times i(q - i)$$

Where q is the number of edges on the path on u_1 to u_2 , $s(v)$ is the size of the subtree with v as the root, and the root of the entire tree is 1





For v_k , we have

$$k = d(u) - d(v_k)$$

Where $d(v)$ is the depth of node v . So the equation above can be rewritten

$$\sum (s(v_i) - s(v_{i-1}))(d(u) - d(v_i))(q - d(u) + d(v_i))$$

We can split it into 8 sums, with only v_i as the parameter. For example

$$-(q - d(u)) \sum s(v_i) d(v_i)$$

And

$$-\sum s(v_i) d(fa(v_i))^2$$

Where $fa(v)$ is the parent of node v , with node 1 as the root.



- ▶ Now all the sums splitted have only v_i as the parameter, so we can use heavy-light decomposition to calculate it in $\mathcal{O}(n \log n)$.
- ▶ We can improve it to $\mathcal{O}(n)$, with prefix sum on the tree.
- ▶ The contribution of $lca(u_1, u_2)$ is calculated specially.



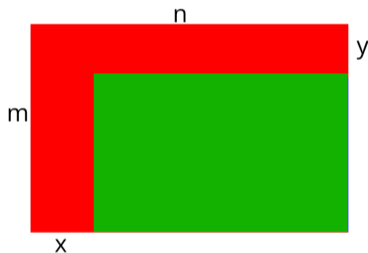
► Teams passed / tried: 0/1 (3 tries)



- ▶ Teams passed / tried: 0/1 (3 tries)
- ▶ At first note that we can swap a_i and a_j without changing the answer
- ▶ Likewise for b_i and b_j
- ▶ So we can sort a and b



- ▶ After the sorting, generally those lines with minimum a or b will form a "L"-shape area



- ▶ We can solve the problem for the remaining area *independently*
- ▶ Then just multiply the answer of two areas



- ▶ Using the inclusion-exclusion rule:

$$\sum_{ij} \binom{x}{i} \binom{y}{j} (-1)^{i+j} q^{(mx+ny-xy)-(mi+nj-ij)} (q-1)^{mi+nj-ij}$$

- ▶ It's $\mathcal{O}(xy)$, we can put all terms depending on j together

$$\sum_i \binom{x}{i} (-1)^i q^{mx+ny-xy-im} (q-1)^{mi} \sum_j \binom{y}{j} (-1)^j q^{-j(n-i)} (q-1)^{j(n-i)}$$

- ▶ Note there is an expansion of a binomial

$$\sum_i \binom{x}{i} (-1)^i q^{mx+ny-xy-im} (q-1)^{mi} \left(1 - \left(\frac{q-1}{q} \right)^{n-i} \right)^y$$

- ▶ Now it's $\mathcal{O}(x \log x)$



► Teams passed/tried: 0/2 (4 tries)



- ▶ Teams passed/tried: 0/2 (4 tries)
- ▶ For length n , the number of different bracelets is

$$f(n) = n^{-1} \sum_{d|n} \phi(d) g(n/d)$$

Where $g(x) = fib(x) + fib(x - 2) + 2[x \text{ is even}]$



- ▶ The answer is

$$\sum_{n=1}^m \sum_{d|n} \phi(d) g(n/d)$$

- ▶ Interchange the order of summation

$$\sum_{d=1}^m \phi(d) \sum_{i=1}^{\lfloor m/d \rfloor} g(i)$$

- ▶ $\lfloor m/d \rfloor$ has only $\mathcal{O}(\sqrt{m})$ different values



- ▶ The answer is

$$\sum_{n=1}^m \sum_{d|n} \phi(d) g(n/d)$$

- ▶ Interchange the order of summation

$$\sum_{d=1}^m \phi(d) \sum_{i=1}^{\lfloor m/d \rfloor} g(i)$$

- ▶ $\lfloor m/d \rfloor$ has only $\mathcal{O}(\sqrt{m})$ different values
- ▶ If we can calculate the prefix sum of ϕ and g quickly (in time T), we can solve the problem in $\mathcal{O}(\sqrt{m}) \times T$
- ▶ For ϕ , we have apiadu's sieve
- ▶ For g , we have $\text{fib}(x+2) - 1 = \sum_{x=1}^n \text{fib}(x)$



► $O(m^{7/6})$?



- ▶ $\mathcal{O}(m^{7/6})$?
- ▶ Note that in the implementation of apiadu's sieve, once we calculated $s(n) = \sum_{i=1}^n \phi(i)$, the values of $s(\lfloor n/d \rfloor)$ are already stored into the hashtable
- ▶ So the time complexity is only $\mathcal{O}(m^{2/3} + m^{1/2} \log m)$



► Teams passed / tried: 0/1 (1 tries)



- ▶ Teams passed / tried: 0/1 (1 tries)
- ▶ It's easy to find one possible solution (if there is any)
- ▶ For any loop containing edges e_1, e_2, \dots, e_k , assume we add a very small loop current δ on the loop, the cost will change

$$\sum_i \left(\frac{d}{df_i} (c_i f_i^2) \right) \delta$$

- ▶ To make the cost won't increase for any positive or negative δ , we must have

$$2 \sum_i f_i c_i = 0$$

- ▶ This is a linear equation of f_i , if we can find enough equations we can solve f_i



- ▶ For each *independent* loops, we can find one equation
- ▶ For each *non-tree* edge, we can find one independant loop. There are $|E| - |V| + 1$ loops
- ▶ For each vertex v (except the super source vertex), we can find one *conservation* equation

$$w_v = \sum_{e \in \text{edge connecting } v} f_e$$

There are $|V| - 1$ conservation equations

- ▶ Now we have $|E|$ independent linear equations, so we can solve f_i with Gauss elimination
- ▶ Note that our equations are exactly Kirchhoff voltage and current equation
- ▶ You may have to handle the special case where $c_i = 0$



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Part II

Awards





- ▶ Fastest to Solve A: rand
- ▶ Fastest to Solve I: the path to ac
- ▶ Fastest to Solve C: Symplectic Geometric Rhythm
- ▶ Fastest to Solve E: Symplectic Geometric Rhythm
- ▶ Fastest to Solve D: the path to ac
- ▶ Fastest to Solve H: Nothing Gold Can Stay
- ▶ Fastest to Solve G: Symplectic Geometric Rhythm



- ▶ HTT: 2/202
- ▶ Triy: 3/504
- ▶ EasyMath: 3/496
- ▶ TakeYourTime: 3/481



- ▶ TriWater: 3/433
- ▶ Meow: 3/374
- ▶ Three binary trees: 3/364
- ▶ Nothing Gold Can Stay: 3/249



the path to ac: 4/506

- ▶ Fan Zhang
- ▶ Zhibin Mai
- ▶ Dongchen Chai



Celeste: 4/466

- ▶ Quyang Pan
- ▶ Linqi Zhu
- ▶ Haozhao Liu



rand: 5/658

- ▶ Mengxi Wang
- ▶ Shidong Li
- ▶ Pengfei Shi



Symplectic Geometric Rhythm: 7/752

- ▶ Chang Feng
- ▶ Zhongsheng Zhan
- ▶ Can Zhou



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GL & HF!